

圖出山野

中銀人壽慈善賽2022

BOC Life Rogaine Charity Race 2022 Competition Rules

Rogaining is the sport of long-distance cross-country navigation for **teams** travelling on foot. The object is to score points by finding checkpoints located on the course within a specified time. Checkpoints may be visited in any order.

The penalty for breaching the **below-mentioned** rules is a disqualification. Any team disqualified under this rule shall be recorded as disqualified (**DSQ**).

- 1.1 Competitors shall not enter the course until the official start is signalled.
- 1.2 The only navigational aids that may be carried on the course are magnetic compasses, watches and copies of the competition map. The possession and of other navigational aids, including pedometers, altimeters and GPS devices and mobile phones with map displays are prohibited during competition.
- 1.3 The use of computers or GPS devices for course planning is prohibited.
- 1.4 Competitors shall travel only on foot and **shall not take any transportation during the competition.**
- 1.5 **Competitors shall wear the number bibs chest high during the competition for easy identification. If competitors lost the number bibs during the competition, he/she should return to Event Centre/HH for re-issue of the number bibs. Violation of this rule will risk disqualification.**
- 1.6 All team members shall remain within a distance of **10** metres at all times whilst on the course. **All members must visit checkpoints together. All team members shall simultaneously approach each checkpoint. Failure to do so will lead to disqualification.**
- 1.7 At the request of the event officials or other team, the team shall advise their team number. A team shall follow the instruction of any event officials if so required.
- 1.8 A team shall not accept assistance from, nor collaborate with, other people, nor deliberately follow another team.
- 1.9 Each competitor shall be self-subsistence and any support in whatever form and from whatever source is not allowed.
- 1.10 No food or equipment shall be left on the course before the event for a team's use.
- 1.11 Each competitor shall carry a whistle at all times whilst on the course. In an emergency, a competitor shall blow their whistle to summon assistance.

- 1.12 **All teams and team members must bring all compulsory team/personal equipment. Checking of equipment by officials will take place at the start or during the course. Competitors who fail to produce such equipment will not be allowed to start or will be stopped from the competition.**
- 1.13 **Apart from the competition maps provided by the organiser, no other maps in whatever form are to be used during the competition.**
- 1.14 A team may voluntarily withdraw, by advising the organisers immediately upon their finish, if they have breached any rule for any reason and shall be recorded as withdrawn **(W/D)**.
- 1.15 Within **15** minutes of the official finish time, a team may report to the organisers any team thought to have breached these rules, or may protest in writing to the organizers about any actions of the organizers that they consider made the competition unfair. **Complainant(s) must attend the hearing held at the Event Centre, otherwise, the investigation of the complaint case will not proceed.**
- 1.16 A team that is not satisfied with any decision of the organisers may appeal in writing to the organizing association within seven days of the publication of the official results. This association shall have the power to overrule the organisers and to amend the results accordingly. No further appeal is permitted.
- 1.17 No team shall start until the organisers announce the start. The event shall finish at the displayed finish time as determined by the organisers' clock. Teams finishing late will be penalised at the rate of 30 points per minute or part thereof specified in advance by the organisers. Teams finishing more than 15 minutes late shall be deemed ineligible for a placing and their result shall be recorded as DNF.
- 1.18 A team's score shall be the value of the checkpoints visited and correctly verified in accordance with these rules, less any penalties. The team with the greatest score, or in the event of a tie the team that finished earlier, shall be awarded the higher placing.
- 1.19 If a checkpoint is misplaced or lost, teams who can satisfy the organisers that they have visited the correct site will receive the points for that control. Likewise, if a checkpoint punch cannot be used or is lost, teams will receive the points for that control if they can satisfy the organisers that they have visited that control.
- 1.20 Any team hearing a distress signal must abandon their course and help in any way needed. No team shall be penalised for any rule breached in the course of giving such help.
- 1.21 **The organiser has the discretion to cancel the event based on inclement weather or unexpected circumstances such as Country Park being closed because of hill fire hazards. All entry fees and donations are non-refundable.**
- 1.22 **Competitors MUST report to Event Centre if they quit the competition. In case of emergency, competitors may report to patrol officials immediately or make phone call to Event Centre at 6468 2792. Competitors should also go back to the Event Centre if possible.**